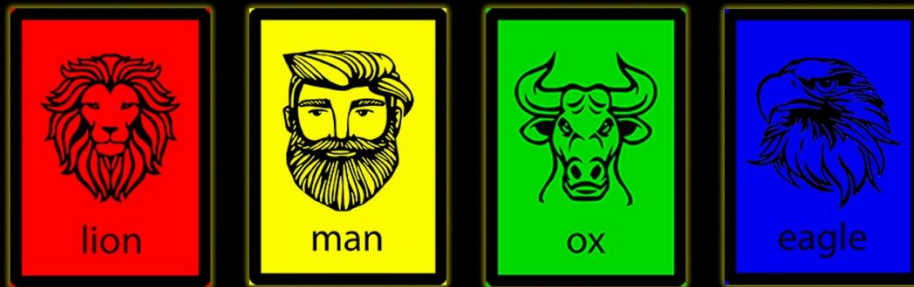


# the Intuition<sub>game</sub> Rulebook



*“The Intuition Game combines a gameboard, a deck of cards, and over 300 custom tokens to create an engaging game play experience. Players take turns using their Intuition by guessing which color/shape will be revealed when flipping over a card from the deck. Excitement builds as players strategically place bets on various outcomes, including the unpredictable wild card that can instantly change fortunes!*”

*Through a blend of chance and skill, players who make correct guesses are greatly rewarded and the player with the most tokens at the end of the game wins!”*



Video Guide QR Code



# Components



Hard Sided Travel Case w/ Strap



Extra Large Rubber Game Board 24"x46"



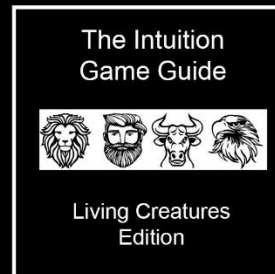
300 Custom Tokens



19 Premium Playing Cards



Wood Dealer Marker & Card Shoe



Rulebook

# Summary

A deck of 19 cards are shuffled and placed face down. A player guesses and bets on which unique character card will be revealed, before flipping over the top card.

Other players also bet, similar to roulette, on various possible outcomes using their **memory**, **intuition** and **strategy**.

When all bets are made, the top card is revealed. Each card is played only once then placed face down in a pile.

The bank pays from 1x to 10x each player's winning bet and claims any losing bets.

Players try to keep track of cards that they have seen as they take turns guessing and betting.

The player with the most tokens after all the cards are revealed wins!

# Setup

- 1 Distribute twenty 10 unit tokens to each player. Each player gets a different color.
- 2 Shuffle the deck of 19 cards. 16 color/shape cards and 3 wild cards.
- 3 Place the deck face-down, in the Dealer shoe, in front of a player who will be the first Dealer.

# Quick Rules

## How To Play

Your goal is to win the most tokens using your **memory**, **intuition** and **strategy**...

After shuffling the cards and distributing tokens to each player, the first player (Dealer) bets on the card they guess will be revealed.



The Dealer makes 1 bet that wins 4 ways - on exact card, same color or character, and if a wild card is revealed.

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Before flipping over the top card, other players make their bets on various outcomes. They can make as many bets as they want and will get paid for each correct bet.

The Dealer reveals the top card. The bank pays out any winners (payouts below) and claims all losing bets.



The deck is passed to next player. They become the Dealer and repeat steps 1-3 until all cards are played.

Once a card is revealed  
It will not be seen again.  
The game ends after all 19  
cards have been played.

Exact Card Pays 10x1  
Same Shape or Color Pays 2x1  
Wild Cards Pay 5x1  
And Special Bets Pay 1x1

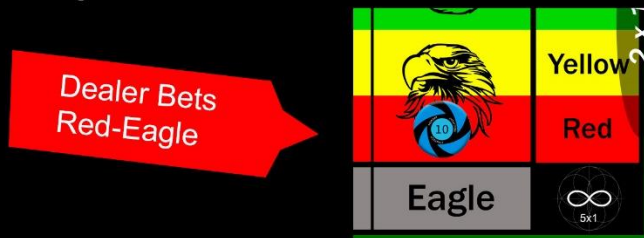
3



# Detailed Rules

## How To Play

- 1 Before flipping over the top card from the deck, the Dealer predicts the card that will be revealed, and they place a bet, on top of the dealer marker on the corresponding spot on the gameboard.



The Dealer can bet any number of tokens, but is limited to a single bet. They can add or remove tokens, but can't change its location.

- 2 Other players place their wagers on the gameboard before the Dealer flips over the top card. Players can make multiple bets of any amount on any location.



This player makes 3 bets.  
 1. Any Red Card  
 2. Any Ox Card  
 3. Exact Yellow-Ox Card

After all bets are made, the Dealer reveals the top card on the deck by flipping it face up. Winning wagers are paid according to the payouts listed on the gameboard. Losing bets are returned to the bank.

# Winning Bets

Dealer wins 4 ways from their single bet!

1 Exact Card

2 Same Color

3 Same Shape

4 Wild Card

Player wins these specific bets if any of the following cards are revealed by the Dealer:

Any Red Card

Any Ox Card

Exact Yellow-Ox Card

Special Player Bets Pay 1x1

## Bank Payouts

- Exact Card Pays 10x1
- Same Shape or Color Pays 2x1
- Wild Cards Pay 5x1
- Special Player Bets Pay 1x1

# Special Bets

Players can bet with or against the Dealer!



Dealer has color  
OR shape right  
Pays 1x1

Player wins if Dealer reveals any Red or Eagle Cards

Dealer has color  
AND shape wrong  
Pays 1x1

Player wins if Dealer does not reveal a Red or Eagle card.

Note that if a wild card is revealed, the Dealer will win but player special bets will lose and the bank claims the bet.

# Wild Cards

Wild cards are automatic wins for the Dealer and pay 5x their wager. Players can also bet on the wild card by placing a bet in one of the 4 locations on the gamboard.



Wild Card

Wild Cards Pay 5x1

Note Dealers can also bet on wild card. If they are correct they will win 10x1. Any other card is a loss.

## How to Play: Continued

- 3 After revealing the top card, paying out and reclaiming bets, the deck and Dealer marker are passed to the next player who then becomes the Dealer.

Players repeat the guessing, betting process until all cards are revealed and a winner is determined!

Revealed cards are placed face-down in a discard pile.  
At anytime they can be counted, but not viewed again.

## Credits

Designer/Publisher: Thomas Huffman

Character Design: Trevor Romain

Playtesting Team: Stacey, Scott, Sherry, William, Brice,  
Ahma, Krista, Payton



[www.in2itgame.com](http://www.in2itgame.com)



@in2itgame



@tomhuffman7423

